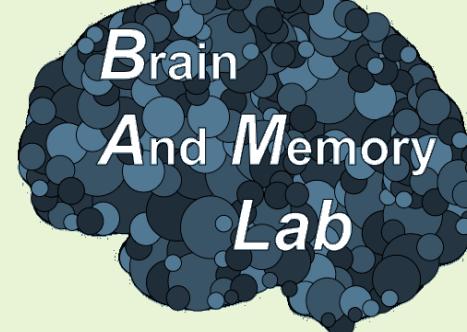


# Trial timing in fMRI designs for pattern information analyses

Maria-Alejandra De Araujo Sanchez, Anisha Adke, Dagmar Zeithamova

Department of Psychology, University of Oregon

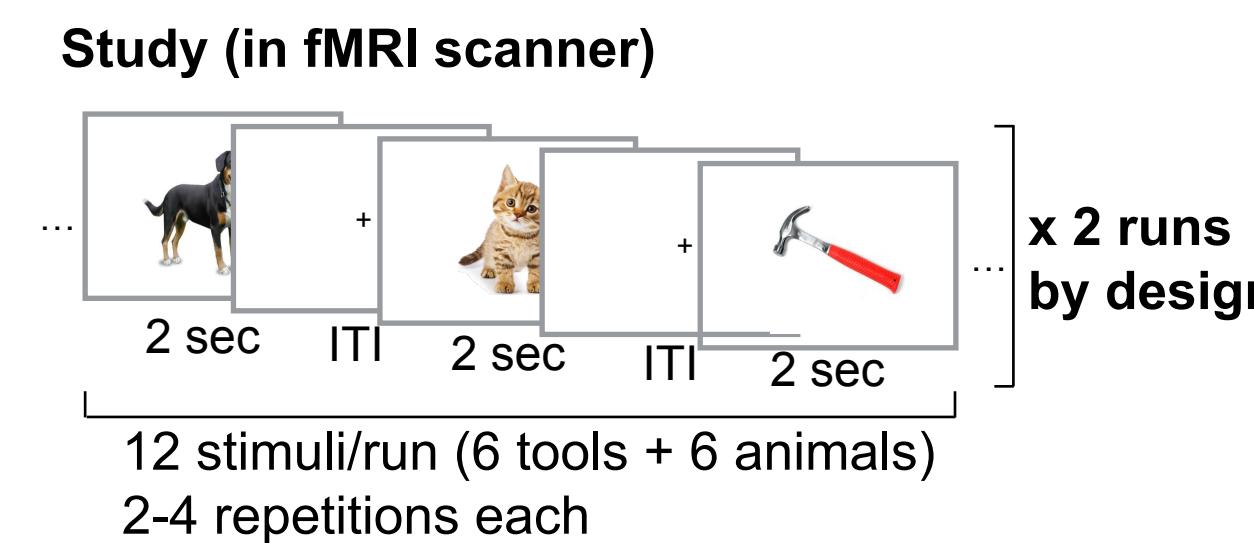


## Motivation

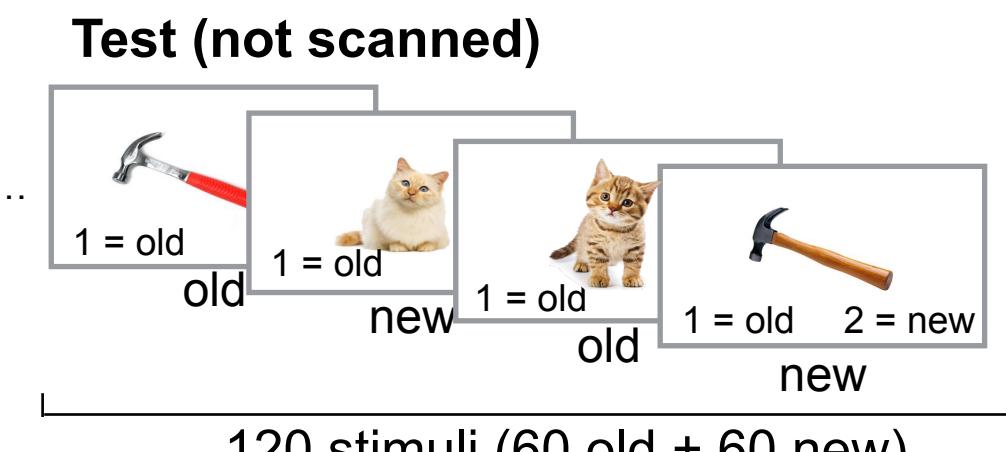
- Multivariate analysis of fMRI data allows for decoding category representations (Multivoxel Pattern Analysis, MVPA) and item representations (Representational Similarity Analysis, RSA)<sup>1,2</sup>.
- Designs optimized for univariate analysis may not be appropriate for multivariate analysis.
  - Slow event-related designs suitable for all analyses but limit the number of trials.
  - Rapid event-related designs with large number of jittered trials are standard for univariate, condition-based analyses<sup>3</sup> but likely unsuitable for trial-specific estimates.

**How are item and category estimates across the brain affected by trial timing during a memory task?**

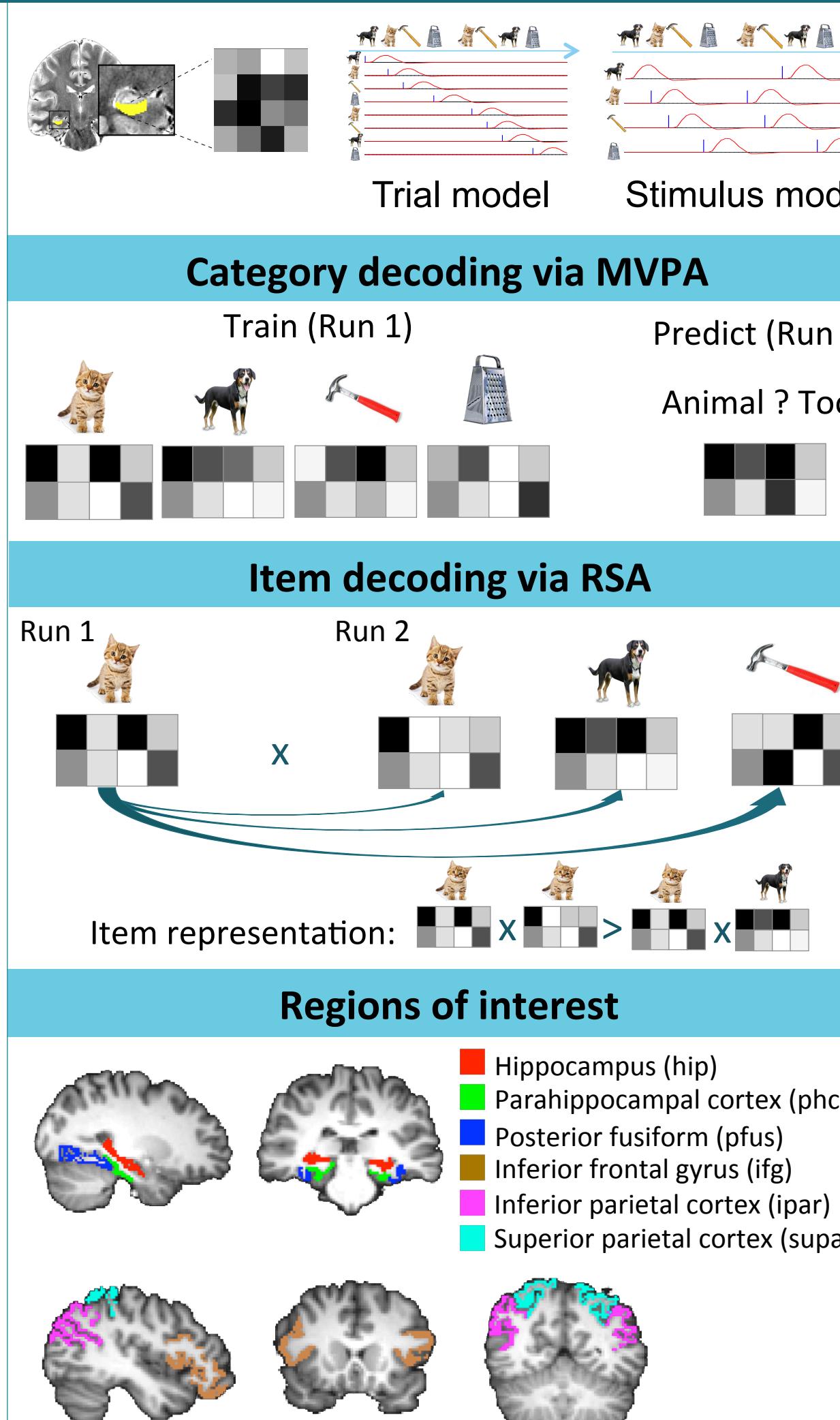
## Experimental design



Design	Rep #	ITI (sec)
Quick (4@4-8s)	4	4 or 8
Quick (4@6s)	4	6
Med (3@8s)	3	8
Slow (2@12s)	2	12

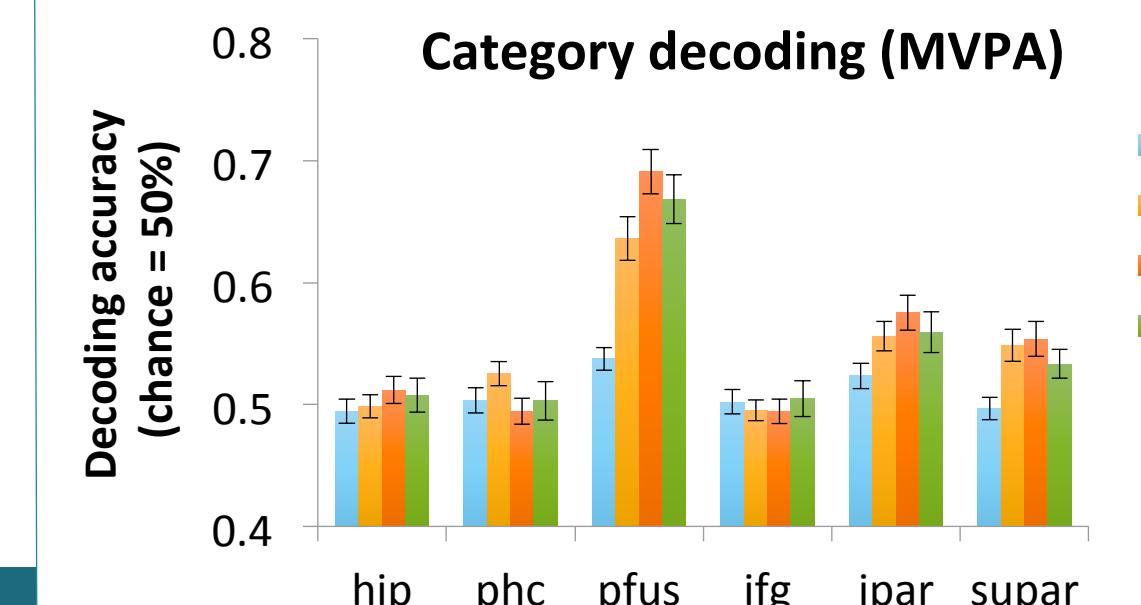


## Multivariate analysis

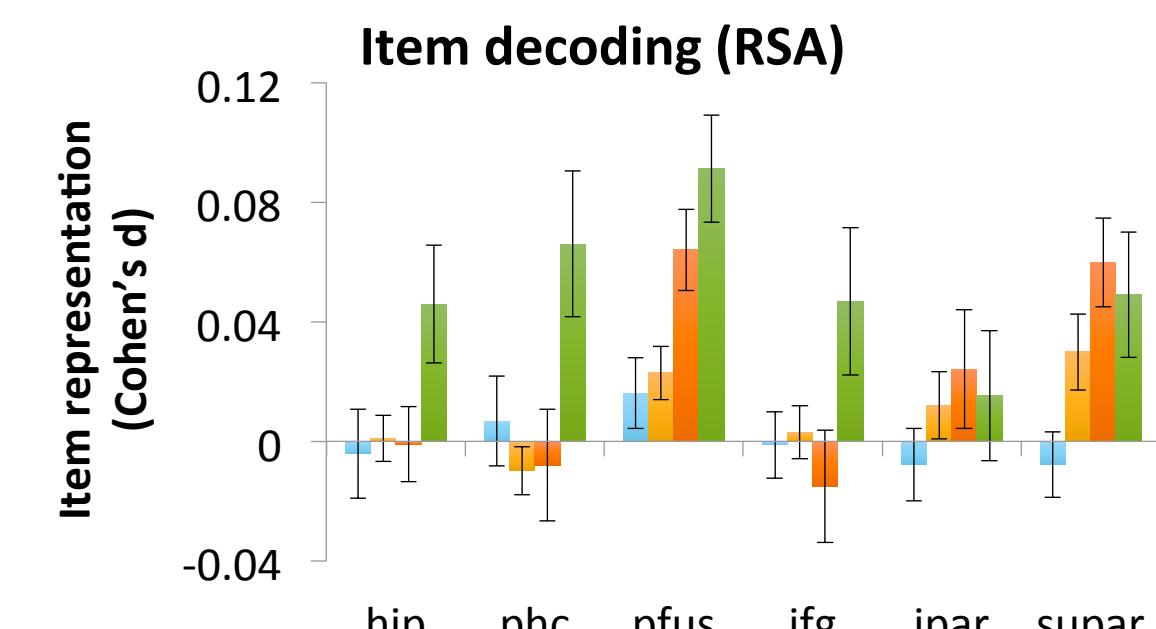


## Results

### Trial model

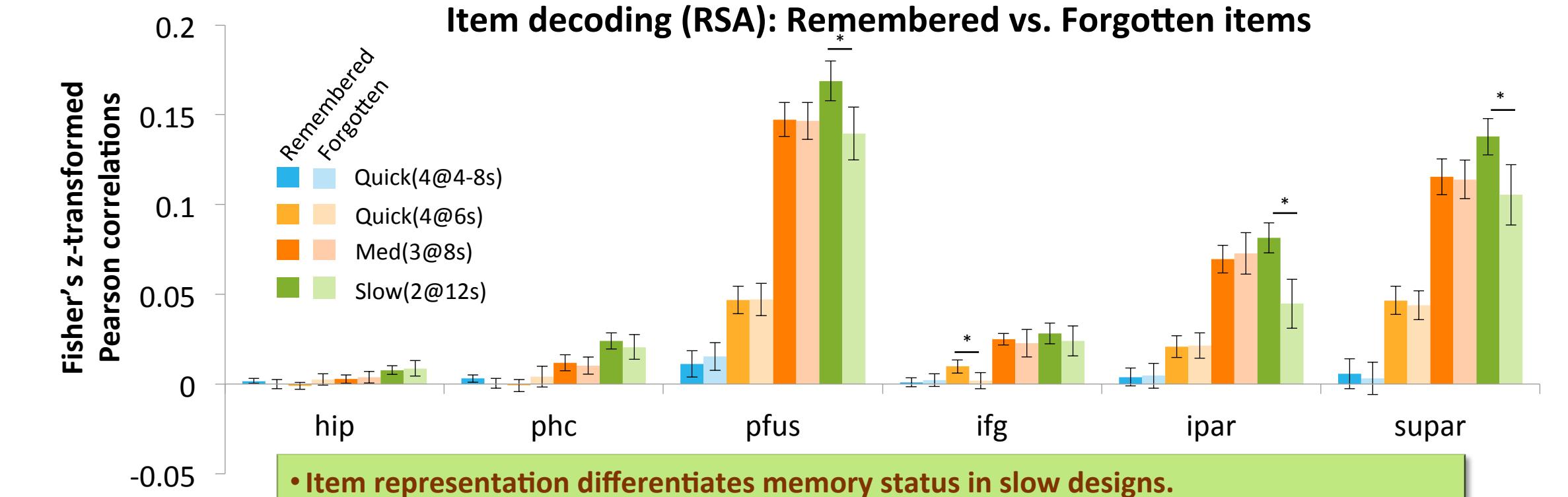


• Category decoding benefits from more repetitions in faster designs but is harmed by jitter.



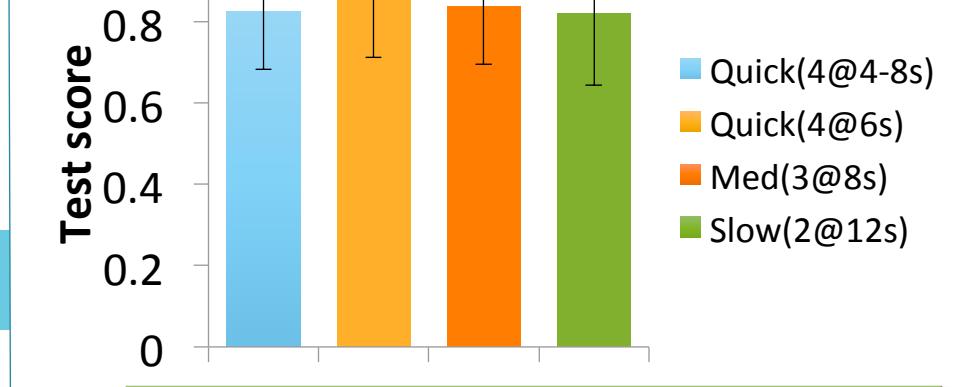
• Greater item representation in slow designs.

### Item decoding (RSA): Remembered vs. Forgotten items



• Item representation differentiates memory status in slow designs.

### Behavioral results



• Test scores equivalent across designs.

### Stimulus model results similar

- Category decoding: fixed length quick and medium timing still outperform improved jittered design.
- Item representation: slow design advantage, although less pronounced
- Memory tracking remains better in slower designs.

## Conclusions

- Category decoding best in faster designs with fixed trial length.
- Item representations more reliable in slow designs than rapid designs.
- Better memory tracking in slower designs.
- Jittered quick design underperformed other designs in both category and item representations.

## References

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